

MASTER POWERS:

BANE OF DEATH (SINGLE, DEBRIEFING)
"HOLY ENDURANCE"

BANE OF LIFE (SINGLE, INSTANT)
"HOLY SMITE"

DIVINE JUSTICE (SELF, DEBRIEFING)
ALLOWS CHARACTER TO SWING BLUNT WEAPON FOR "HOLY" ONCE PER LEVEL.

DIVINE WRATH (TOUCH, DEBRIEFING)
TARGET GAINS 25 HP AND INFLECTS "MASSIVE" WITH BLUNT WEAPONS. BONUS HP MAY EXCEED MAXIMUM HP AND IS HEALABLE. IF TARGET IS AFFECTED BY HOLY, MAGIC, OR BARDIC THEY IMMEDIATELY ARE DROPPED TO -1 AND ENDS POWER.

GREATER MASS HEALING (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "6 HOLY HEALING"

GREATER MASS RENDING (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "6 HOLY RENDING"

RAISE DEAD (SINGLE, INSTANT)
"HOLY RAISE 3"

RAISE GRAVEYARD (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "HOLY RAISE (LEVEL)"

RAISE MINION (SINGLE, INSTANT)
"HOLY RAISE (5 X LEVEL)"

RAVAGE (SINGLE, INSTANT)
"1000 HOLY RENDING"

REND

ALIGNMENT: EVIL

SACRIFICE: "1 HOLY RENDING"

ELEMENT: DOOM

APPRENTICE POWER:
RENDING (SINGLE, INSTANT)
"(2 X LVL) HOLY RENDING"

JOURNEYMAN POWER:
RAISE DEAD (SINGLE, INSTANT)
'HOLY RAISE 3'.

MASTER POWERS:
RAISE GRAVEYARD (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "HOLY RAISE (LEVEL)"

RAISE MINION (SINGLE, INSTANT)
"HOLY RAISE (5 X LEVEL)"

JOURNEYMAN POWERS:
DIVINE HAMMER (SELF, DEBRIEFING)
ALLOWS CHARACTER TO SWING FOR "HOLY" ONCE WITH BLUNT WEAPON
GREATER MAIM (RAPID FIRE 5, INSTANT)
"HOLY MAIM {TARGET LIMB}"
GREATER RENDING (SINGLE, INSTANT)
"(5 X LVL) HOLY RENDING"
HOLY GUIDANCE (TOUCH, DEBRIEFING)
NEXT ATTACK WITH BLUNT WEAPON DOES "+4 PIERCING"
HOLY REVERBERATION (SELF, DEBRIEFING)
DOUBLE THE AMOUNT OF INSTANT PRAYERS USED. PRAYER IS ENDED IF CASTER TAKES DAMAGE.
MASS HEALING (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "3 HOLY HEALING"
MASS RENDING (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "3 HOLY RENDING"
MASS WEAKENING (SHOTGUN 5, DEBRIEFING)
"HOLY WEAKEN"
RAISE DEAD (SINGLE, INSTANT)
'HOLY RAISE 3'
REBOUND (SELF, DEBRIEFING)
NEXT WEAPON HIT IS NULLIFIED. TARGET MUST CALL "REBOUND"

APPRENTICE POWERS
DELAYED STRENGTHENING (TOUCH, DEBRIEFING)
ONE ATTACK WITH BLUNT WEAPON IS CHANGED TO "MASSIVE" FLAVOR
HOLY EMPOWERMENT (TOUCH, DEBRIEFING)
TARGET GAINS 10 HP. BONUS HP MAY EXCEED NORMAL MAXIMUM HP AND IS HEALABLE. IF AFFECTED BY "HOLY" OR "MAGIC" IMMEDIATELY DROP TO -1 HP, ENDING EFFECT.
HOLY RESONANCE (SELF, DEBRIEFING)
DOUBLE THE AMOUNT OF ANY ONE INSTANT PRAYER USED.
INTERFERENCE (TOUCH, DEBRIEFING)
NEXT HEALING OR RENDING EFFECT IS REDUCED TO MINIMAL
MAIM (SINGLE, INSTANT)
"HOLY MAIM {TARGET LIMB}"
MINOR MASS HEALING (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "1 HOLY HEALING"
MINOR MASS RENDING (RAPID FIRE, INSTANT)
ONE PACKET/LVL; "1 HOLY RENDING"
MINOR REBOUND (TOUCH, DEBRIEFING)
NEXT RANGED WEAPON HIT IS NULLIFIED. TARGET MUST CALL "REBOUND"
RENDING (SINGLE, INSTANT)
"(2 X LVL) HOLY RENDING"
TOUCH OF REND (SINGLE, INSTANT)
"(3 X LEVEL) HOLY RENDING"
WEAKENING (SINGLE, DEBRIEFING)
"HOLY WEAKEN 3"